

TABLING NOTE FOR SUBORDINATE LEGISLATION

ORIGINAL PAPER

No. 137

Laid upon the Table

SUBORDINATE LEGISLATION NO. 41 OF 2016

22/11/16

GAMING MACHINE AMENDMENT (AGGREGATE NUMBER OF GAMING MACHINES) REGULATIONS 2016

Purpose

To amend the *Gaming Machine Regulations* under the *Gaming Machine Act* (1995) to set a maximum aggregate number of gaming machines authorised for use under gaming machine licences in the Northern Territory.

Summary of key provisions

- To reintroduce a cap on the maximum aggregate number of gaming machines authorised for use under gaming machine licences in the Northern Territory.
- A cap of 1852 gaming machines is proposed based on the number of current approved aggregate gaming machines (1717) and the number of gaming machines that would be authorised for use (135) should all eight remaining applications, currently under consideration, be approved.

Legislative Authority

Section 194(1) of the *Gaming Machine Act*.

NORTHERN TERRITORY OF AUSTRALIA

**GAMING MACHINE AMENDMENT (AGGREGATE NUMBER OF GAMING
MACHINES) REGULATIONS 2016**

Subordinate Legislation No. 41 of 2016

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NORTHERN TERRITORY OF AUSTRALIA

Subordinate Legislation No. 41 of 2016*

Gaming Machine Amendment (Aggregate Number of Gaming Machines) Regulations 2016

I, John Laurence Hardy, Administrator of the Northern Territory of Australia, acting with the advice of the Executive Council, make the following regulations under the *Gaming Machine Act*.

Dated 14 November 2016

J. L. HARDY
Administrator

By His Honour's Command

N. S. MANISON
Minister for Children
acting for
Attorney-General and Minister for Justice

* Notified in the *Northern Territory Government Gazette* on 14 November 2016.

1 Citation

These Regulations may be cited as the *Gaming Machine Amendment (Aggregate Number of Gaming Machines) Regulations 2016*.

2 Regulations amended

These Regulations amend the *Gaming Machine Regulations*.

3 Part 1A inserted

After regulation 2

insert

Part 1A Restriction on gaming machine numbers

2AA Restriction under section 22B of Act

The aggregate number of gaming machines authorised for use under gaming machine licences in the Territory is restricted to a maximum of 1 852.

4 Expiry of Regulations

These Regulations expire on the day after they commence.